



FAIRFIELD YOUTH BASEBALL ASSOCIATION

Cal Ripken League (11-12) Rules

FYBA 11-12 yr will play by the Cal Ripken rule book, with the exception of local rules adopted by FYBA.

FYBA Local Rules

Playing Field:

➤ 11-12 yr

Bases: 70'

Pitching: 50'

Game Rules:

- Teams will have a maximum of 13 players on their roster, and a minimum of 11 players.
 - 8 players are needed to start a game, and a game must be finished with 8 players.
 - Forfeit time is 10 minutes after scheduled start time.
 - Teams may call up a player from the Farm League to play if they are short players. This player can wear his regular team's uniform.
 - The players **CANNOT** pitch for the team he is called up for.
- Continues batting order will be used in all games
- All players will be scheduled for 3 innings of defense per game
- 9 players on defense
- Teams must use a courtesy runner for the catcher with 2 outs. A courtesy runner for the pitcher with 2 outs is optional. The courtesy runner will be the player who made the second out.
- Teams will have 1 minute to switch from offense to defense
- Game times will be scheduled at 5:30 pm and 7:30 pm when there are multiple games scheduled on the same field on the same week night. 6 pm start time on week nights when there is only one game on a field. Saturday games will start at 10 am and each new game will be 2 hours later.
- Forfeit time is 10 minutes after the scheduled start time. (A minimum of 8 players are needed to start a game. Also, a minimum of 8 players are needed to finish a game.)



- The visiting team will take infield 25 minutes before the scheduled start time. Home team will take infield 15 minutes before the scheduled start time.
 - No infield is allowed for the second game.
- There is a 1 hour and 45 minute time limit per game if there are multiple games scheduled for that field.
 - 2 hour time limit if there is only one game scheduled.
- Any inning that is started, must be finished regardless of time limit.
 - If the home team is in the lead when the time limit is reached, they will not bat.
 - If the home team is in the lead and batting when the time limit is reached, the game is over.
- A game will be considered complete if the umpire calls the game because of darkness or inclement weather if:
 - 3 ½ innings are complete and the home team is ahead
 - OR
 - 4 innings are complete and either team is ahead.
- If a game is in progress and is called prior to the game being considered complete, the game will be considered rained out
- Runners may steal at anytime the ball is in play
- Players may lead off
- There is no limit to the amount of batters in any inning
- Bunting is allowed
- Dropped third strike rule is in effect
- Infield fly rule is in effect
- Fielders may be substituted in and out freely, except for pitchers.
 - Only the starting pitcher is allowed to be removed from the mound, and brought back in as a pitcher later in the game. This can occur only if the following conditions are met:
 - Was not removed on a 2nd mound visit
 - It is not the same inning he exited the mound.
- No hit sticks are allowed inside or outside the fence during games.
- No tobacco products of any kind are permitted inside the fence during games or practices.
 - No smoking is allowed within perimeters of the ball park. This includes cigarettes, pipes, etc.



- NO HITTING BALLS INTO THE FENCE! The **only** exception is plastic whiffle balls.
- If a player is unable to bat for any legitimate reason he is to be removed from the game or an out must be taken. If he is removed from the game he cannot reenter at any time.
- If a player is unavailable to bat, the manager has two options:
 - An out can be taken for the batter and he remains in the game
 - OR
 - The manager can remove the player from the game and no out will be taken
- If a player has been ejected, and there are no available substitutes to take his/her place, an out will be taken when that spot in the order comes up.
- Managers and coaches must remain in or next to dugouts
 - Only players, coaches, and score keepers are permitted to be in the dugout.
 - There will be no more than 4 adults allowed in the dugout.
 - Any adult personnel that step within the gates **MUST** have a successful and current background check on file with FYBA, and must have completed concussion training through NFHS.
 - The concussion training is good for a 3 year period.
- If either team is ahead by 10 runs after 5 innings, or 12 runs after 4 innings the mercy rule will be in effect, and the game is over.
- The batter cannot step out of the batter's box once the pitcher has come set without being granted time by the umpire. The penalty

Ejections

- Profane or loud abusive language is prohibited by players, coaches, and spectators; and is cause for ejection from the park.
- A player will be ejected from the game for intentionally throwing of equipment or for verbal abuse of an umpire.
- **ANY** player, manager, coach, or anyone ejected will be subject to further disciplinary action at the discretion of the league VP.
 - Each instance of an ejection will be reviewed by the league VP
 - Further disciplinary action could include suspension for 1 or more games, and could lead to ban from FYBA.
 - Any additional disciplinary actions deemed necessary by the league VP will be presented to the FYBA Board of Directors before any actions are taken.



Bats

- As per the Babe Ruth Organization's rules for bats in the Cal Ripken division (ages 4-12):
 - Maximum bat length is 33"
 - Maximum barrel width is 2 ¼"
 - **ONLY** non-wood bats marked with BPF 1.15 are allowed
 - Wood bats with barrel width of 2 ¼" are allowed.
- The player and manager will be ejected from the game immediately if a player attempts to use an illegal bat.
 - A player is considered to be using an illegal bat when he steps into the batter's box. A pitch does not have to be thrown.
 - The umpire does not need to be notified by opposing manager to enforce the infraction. Anyone can point the infraction out.
 - The manager **will** be held responsible for his player's actions, and **will** be suspended. The length of the suspension will be determined by the league VP.
- **The only person who should ever conference with an umpire is the manager. Umpires have been instructed that any assistant coach arguing with or announcing disapproval of an umpire's call is to be immediately ejected.** As with all other ejections the league VP will review for additional discipline.

Pitching Rules

For detailed explanation of pitching restrictions please see Appendix A below.



APPENDIX A

Fairfield Youth Baseball Association Cal Ripken League (11-12) Pitch Limit Rules

Procedures & Penalties:

The purpose of the pitch limit program is to ensure the safety of pitchers by preventing overuse through the utilization of pitch count limits. The policies outlined within should not be used to get a cheap win, but rather used with the interest of protecting pitchers. These rules are to be strictly adhered to, and there will be severe penalties for failing to do so.

- I. Prior to the start of each game, opposing managers/scorekeepers should communicate with each other regarding pitchers who are eligible to pitch for both teams. The website <http://fyba.leaguetime.com/> should be used to check the pitch counts prior to games being played. Managers can also talk to managers who recently played their opponent, and can also ask to see the pitching chart from the game prior.
- II. Each pitch thrown in a game counts towards the pitch count. That includes pitch outs, foul balls, (including those hit with 2 strikes), as well as ball four. Warm up pitches are not included, nor are pitches thrown when a balk is called.
- III. Managers/scorekeepers should compare scores, and pitch counts with each other after every inning in order to ensure accurate tracking of pitch counts. If someone is consistently difficult in this process please contact the league VP immediately, and get witnesses to corroborate your experience. After comparing pitch counts every inning, managers/scorekeepers should come to an agreement on current pitch counts for all pitchers used.
- IV. As a pitcher approaches his pitch count, ensure that opposing team and the umpire are aware. When the pitch limit is reached, announce to the umpire, and the other team that the pitcher has reached his limit. At that time the pitcher can finish the current batter, but can pitch no more after that.
 - a. At the moment an umpire is informed that a pitcher has reached his limit, the game should be stopped and the potentially offending coach informed that his pitcher has reached his limit.
 - b. The coach must then remove the pitcher, or be penalized. **The penalty for refusing to remove a pitcher who has reached his pitch limit is forfeiture of the game at that point.**
- V. At the conclusion of every game, teams are to sign off on each other's pitch count form to verify accuracy. It is then the **responsibility of the winning team** to report the score of the game, and accurate pitch counts for **all** pitchers used by **both teams**.



- a. All scores should be posted by midnight the day of the game, but there will be a 1 day grace period for doing so. So, the winning team must have the scores and pitch counts posted by midnight the day following the game or be subject to penalty.
 - b. **The penalty for failing to report a game will be forfeiture by the winning team.**
 - i. All forfeited games are to be reported on the site as a 6-0 victory for the team awarded the win. All pitch counts for that game will still count.
- VI. It is the responsibility of the losing team to check the website to ensure that the information posted by the winning team is accurate, and to post their team's pitch counts.
 - a. If there is a disagreement, first contact the winning manager to determine a solution.
 - b. If no solution can be reached contact the league VP immediately.
 - i. When making a ruling on the matter the league VP will request copies of both teams scorebooks, as well as the pitch count verification form from both teams.
- VII. If a manger is found to have exceeded a pitchers limit through late or inaccurate reporting he will be notified that his actions have been made record. If the behavior becomes a pattern, the manager will be subject to up to a 3 game suspension as determined by the league VP. If the pattern of behavior continues, the manager could be subject to a suspension of 6 games, or the remainder of the season as deemed appropriate by the league VP. Any further violations could result in a ban from coaching in FYBA, and that ban cannot be lifted without a hearing before the board of FYBA for reinstatement. This hearing cannot take place until 1 year after the ban was put into place.
- VIII. During the FYBA League Tournament, and the Butler County Tournament these pitch count limitations will not apply. Standard tournament pitching rules of no more than 6 innings pitched in any two games will apply. However, the manager is still expected to protect his pitchers.

Pitch Limit Chart

<u>Number of pitches</u>	<u>Days rest required</u>
20	None (3 days in a row pitched max)
21-35	1 day rest
36-45	2 days rest
46-60	3 days rest
61-70	4 days rest (70 is the max)