

## FAIRFIELD YOUTH BASEBALL ASSOCIATION 2011 COACH PITCH RULES

There shall be no score kept  
No league standings

No hit sticks are allowed to be used once your game starts, this includes inside and outside the fence, if you use hit stick before your game use it away from other people and players

All players must wear FYBA issued hats and shirts to play.  
No shorts are allowed  
Shirts must be tucked in  
No jewelry allowed

No rain outs shall be rescheduled unless teams play less than 14 games  
GAMES

Shall be 6 innings

WEEKDAY GAMES

1st game shall start at 5:30 with no new inning starting after 6:45, with a "drop dead" time of 6:59 if there is a game following yours, if not you may finish the inning you are in.

2nd game shall start at 7:30 with no new inning starting after 8:45 (day light permitting)

WEEKEND GAMES

Shall start no earlier than 10:00, and no new inning may start after 1 hour 15 min, with a "drop dead" time off 1 hour 30 minutes

HOME TEAM

shall be team listed 1st on schedule, shall provide game ball and bat 2nd, and use 1st base dugout

VISTING TEAM

Shall bat 2nd and use 3rd base dugout

UMPIRES

The league shall not provide umpires

1st base coach shall umpire 1st base

3rd base coach shall umpire 3rd base

Pitching coach shall umpire 2nd base and home plate

Umpires may confer with other and with both teams

No arguing- teach the players good sportsmanship

Pitching coach shall be on rubber at start of his delivery to home plate, and shall make every attempt to not interfere with play, pitching distance shall be 46 ft, pitch must be delivered over hand.

Bats shall be 2 1/4 inch barrel, no big barrel bats, no composite bats

Have catcher ready to go to speed up the game, catcher must wear catchers mask, chest protector, shin guards, and protective cup, he may use a catchers mitt or fielders glove

The fielding positions shall be 4 outfielders and the infield shall consist of, catcher, 1st baseman, 2nd baseman, short stop and 3rd baseman, must have 9 players to start a game

#### PLAYING TIME:

Each player is entitled to be scheduled to play in the infield. All players must play 1/2 of game in infield if time allows. All players shall have played infield by the 2nd inning, if the number of players you have prohibits this then no later then the 3rd inning. There shall be no exceptions to this rule during the regular season.

Follow all regular baseball rules as covered in the Cal Ripken rule book unless other wise stated in this memo

No on deck batter

9 batters per inning or 3 out which ever comes 1st

No walks

No bunting

Fielding team shall provide a coach to back up the catcher to retrieve passed balls to speed up the game, once ball is in play he must not interfere with play  
No defensive coach shall be on field except for coach backing up the catcher, and pitching coach

No head 1st slides this shall be an out

Player playing Pitchers position must be with in 5 feet of the rubber before and when the pitch is delivered

#### BATTERS

shall wear helmet from time they leave dugout until they return to the dugout any player removing helmet while on field (unless inning is over) shall receive 1 warning, if same player does it again his next at bat shall be an out, and every bat after that during the same game- this is for safety

Batter shall receive no more then 7 pitches- 4 swings are an out even if 4th swing is fouled off, if ball is not put into play on 7th pitch it is an out even if fouled off.

Ball hit over fence is an home run, a ball that gets stuck or goes thru fence is a ground rule double, ball that hits the pitching coach is a ground rule "dead ball" single. If any coach is hit by a thrown ball from an infielder it is a "dead ball" runners are entitled to the base they are on or if more then half way the base they are going to if open

Batting team shall notify fielding team when 9th batter comes to plate. There shall automatically be 2 outs. if ball is put into play the batter and all runners

may runner until the catcher, and only the catcher while in possession of the ball touches home plate for the 3rd out

#### RUNNERS

May not lead off or steal, 1 warning shall be given per team, after that it shall be an out

Ball hit into infield shall be a single, if stopped or touched by an infielder. Any ball hit to the out field is a live ball until returned to the infield, then an infielder while in possession of the ball may call time out, when time has been called, all runners may advance to the next base if more than 1/2 way to that base if it is open, if less than 1/2 way they must return to the base they just left. No outfielder may call time out or make a play in the infield. Infielder must be in infield when he asks for time out.

Any batter or runner may be tagged or forced out while the ball is "live", all outs shall result in a "dead ball" time out after play is made- same rules apply as infielder calling time out

Any over thrown ball at 1st base, or 3rd base shall allow all runners to advance 1 base, even if there are 2 over throws you may still only advance 1 base, any ball that goes out of play allows runners to advance the base they are going to plus one extra base

A batter throwing a bat shall, result in the player being issued a warning, if he throws it again at any time during the rest of the game he is out, if he throws it a 3rd time he shall be removed from the game for safety reasons, and his at bat shall be skipped with no out issued for him not batting

#### RULES CHANGES BEGINNING MID SEASON

CHANGES SHALL GO INTO EFFECT- SATURDAY MAY 21st

You will keep score

You will go from 7 pitches to 5 pitches, 4 swings is a strike out even if the 4th swing is fouled off, no walks, if 5th pitch is fouled off batter is out, if batter is hit by 5th pitch he is allowed 1 more pitch

There is no infield signal rule- infielder must catch ball or stop ball and call time out or make a play on a runner and record an out to stop play

### 7 RUN MERCY RULE

During innings 1 thru 5 you bat till you get 3 outs or 7 runs which ever comes 1st. If a home run is hit that puts you over 7 runs you only get credit for 7 runs still. During 6th inning there will be no mercy rule so if your team is behind they may come back and win the game.

### RUN RULES

If after 4 innings losing team is behind by 15 runs game is over  
If after 5 innings if losing team is behind by 12 runs game is over

These are in place to make this league more competitive, to prepare players moving up next year to the higher level of play. These are the rules we will use during our league tournament, and rules close to what most all-star tournaments play.

### TOURNAMENTS

There will be a season ending regular season tournament, it shall be 1 lose and out and shall be a blind draw, done by myself. There shall be no time limits on these games. There are no extra trophies for this unless all teams want to contribute for 1st and 2nd place trophies. There will be an FYBA umpire for the championship game only

### ALL-STAR

There are no guarantee there will be all-star teams or an tournament at FYBA. ( I am hoping to host a tournament over the week end of July 8-10) If we have all-star teams, FYBA shall field no more then 4 teams. Mangers shall be asked at an later date who is interested in coaching an all-star team. Mangers will also be asked to submit your 2 or 3 best players names to me. This means the best players, not your son, your coaches son, your friends son, or your sons best friend unless they are the best 2 or 3 players on your team. If to many names are submitted I will asked mangers to shorten the list. I will distribute the players to each team. fees paid by players to play on the allstars will cover cost to play in the WSLL tournament over July 4th weekend and a tournament at FYBA July 8-10. This cost will be determined at a later date and will be kept as low as possible, we do not what to make a profit , we want kids tp be able to play.